

# Introduction



16-385 Computer Vision  
Fall 2023, Lecture 1

# Overview of today's lecture

- Teaching staff introductions
- What is computer vision?
- Course fast-forward and logistics

# Teaching staff introductions

# Hi!



**Matthew O'Toole  
(Instructor)**



**Jinhyung (David) Park**



**Tianyi Zhang**



**Minh Tran**

What is  
computer vision?



Photo by Svetlana Lazebnik

**What a person sees**





Photo by Svetlana Lazebnik

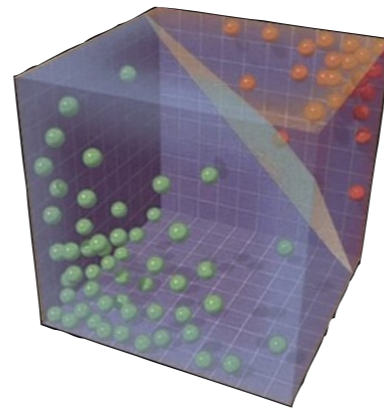
**Why are we able to interpret this image?**



The goal of computer vision is  
to give computers  
**(super) human-level perception**

# typical perception pipeline

**representation**



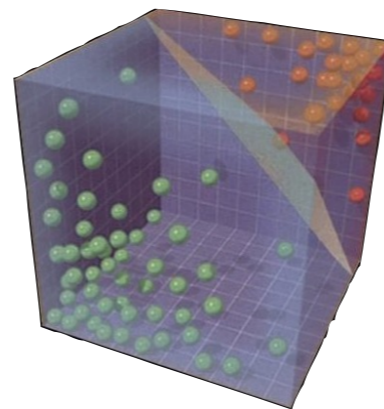
'fancy math'



**output**

# typical perception pipeline

**representation**



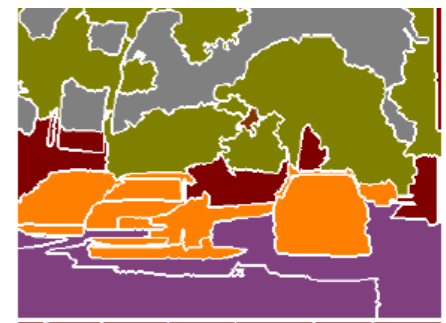
'fancy math'



**output**



what should we look at?  
(image features)



what can we understand?  
(semantic segmentation)

Important note:

**In general, computer vision does not work**

Important note:

**In general, computer vision does not work**  
(except in certain situations/conditions)

# Applications of computer vision

# Object Recognition



Toshiba Tech IS-910T

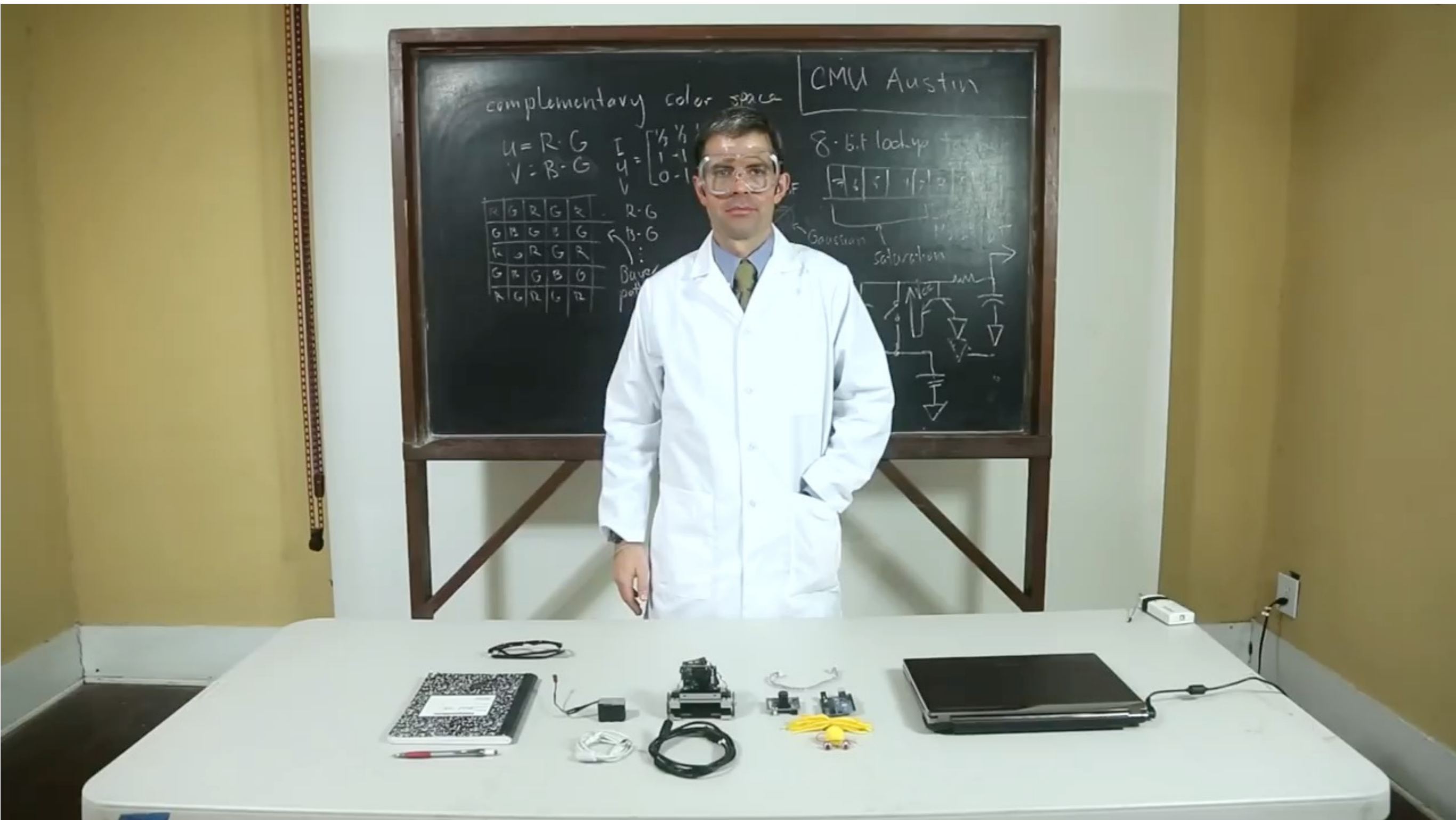
2013



DataLogic LaneHawk LH4000

2012

# Object Recognition





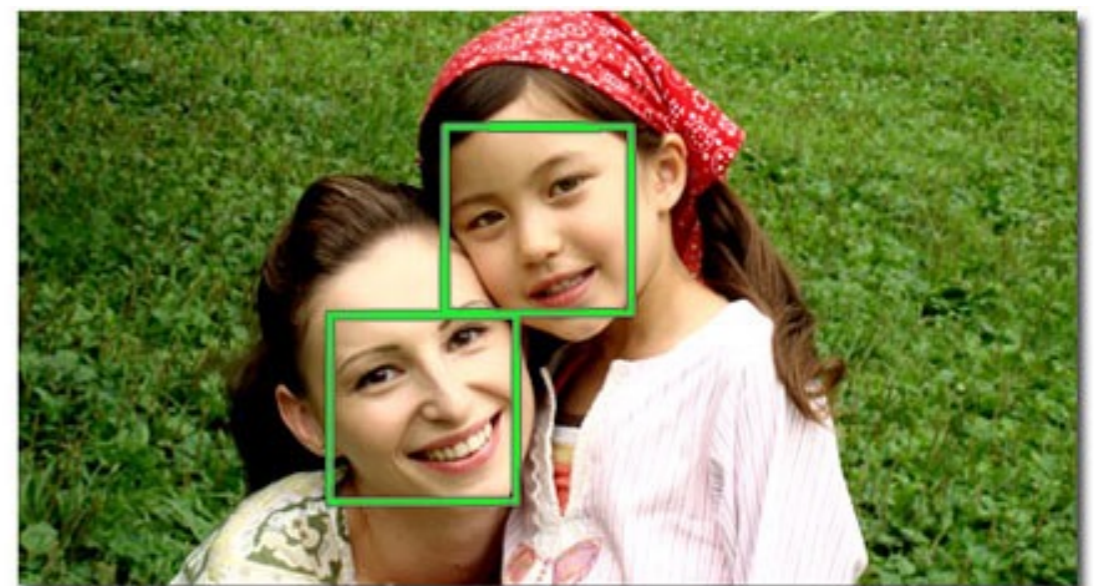
# Face detection



Sony Cyber-shot



Age recognition



Smile recognition

# Face ID



# Face ID



# Identifying plants



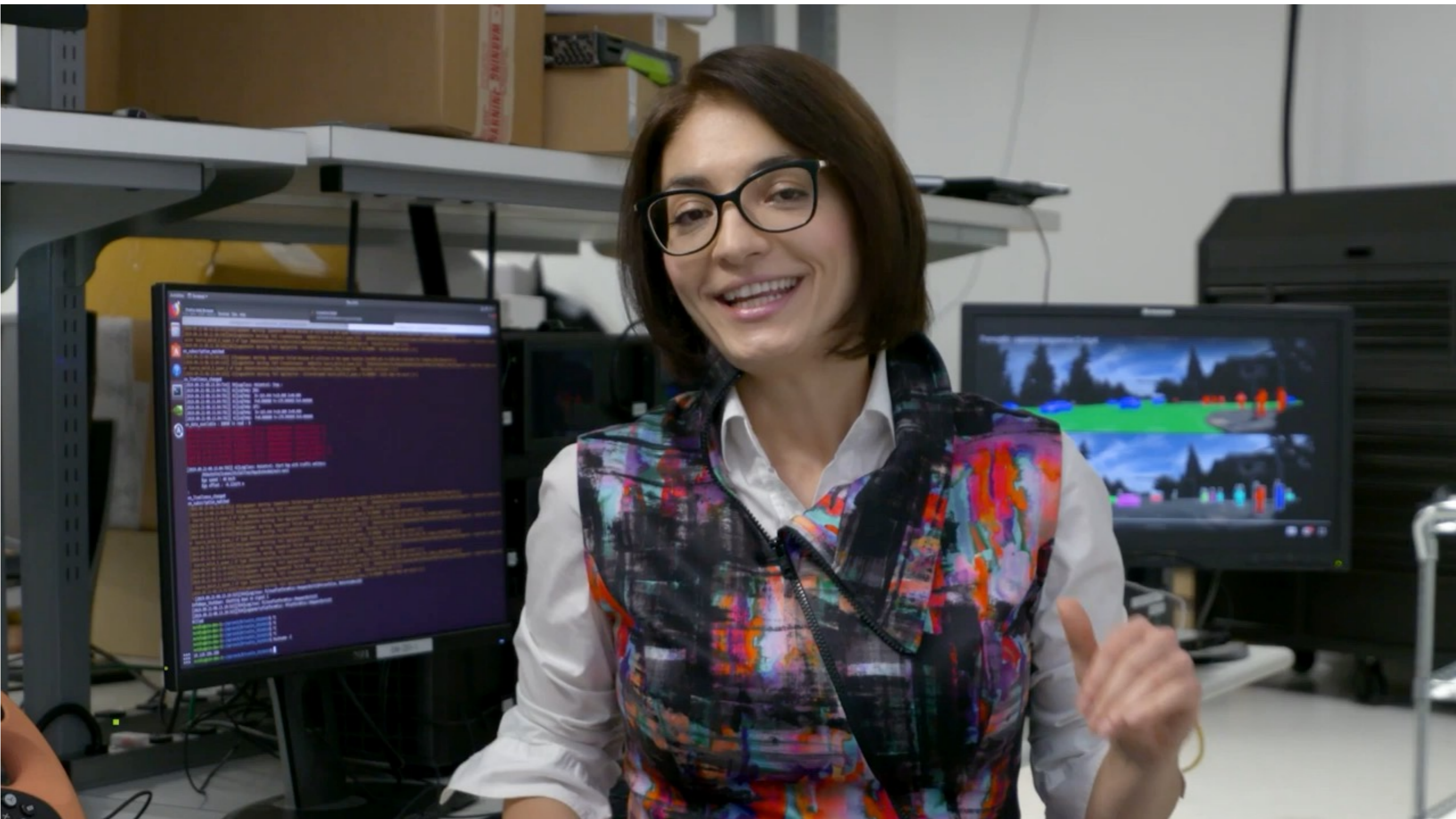
# Google translate



# First-down line



# Vision in Cars

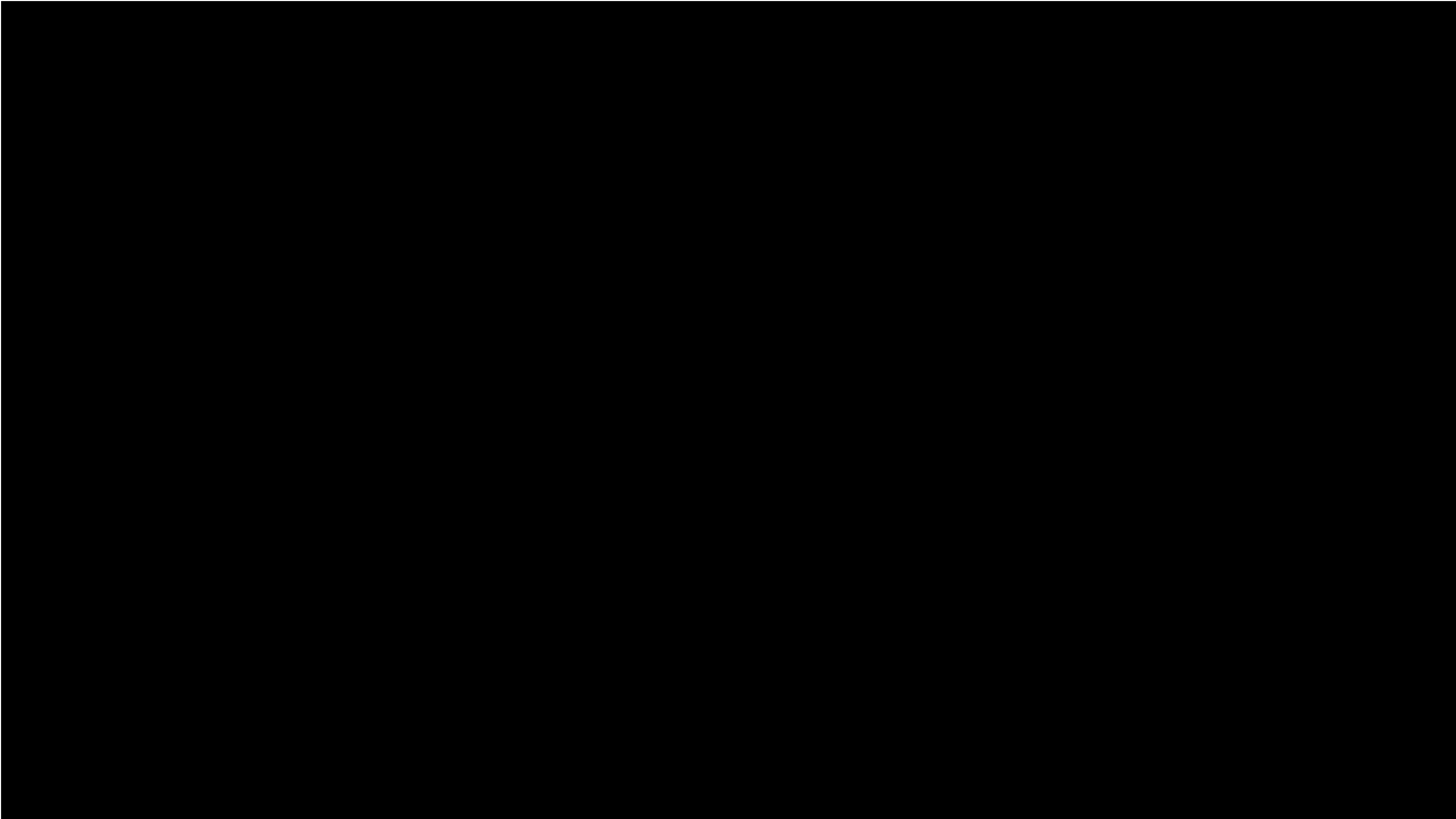


# Image stitching





# 3D Scanning



# Style Transfer

Artwork © Jakub Javora



**Synthesized Result**



**Input Video**



**Input Keyframe #1**

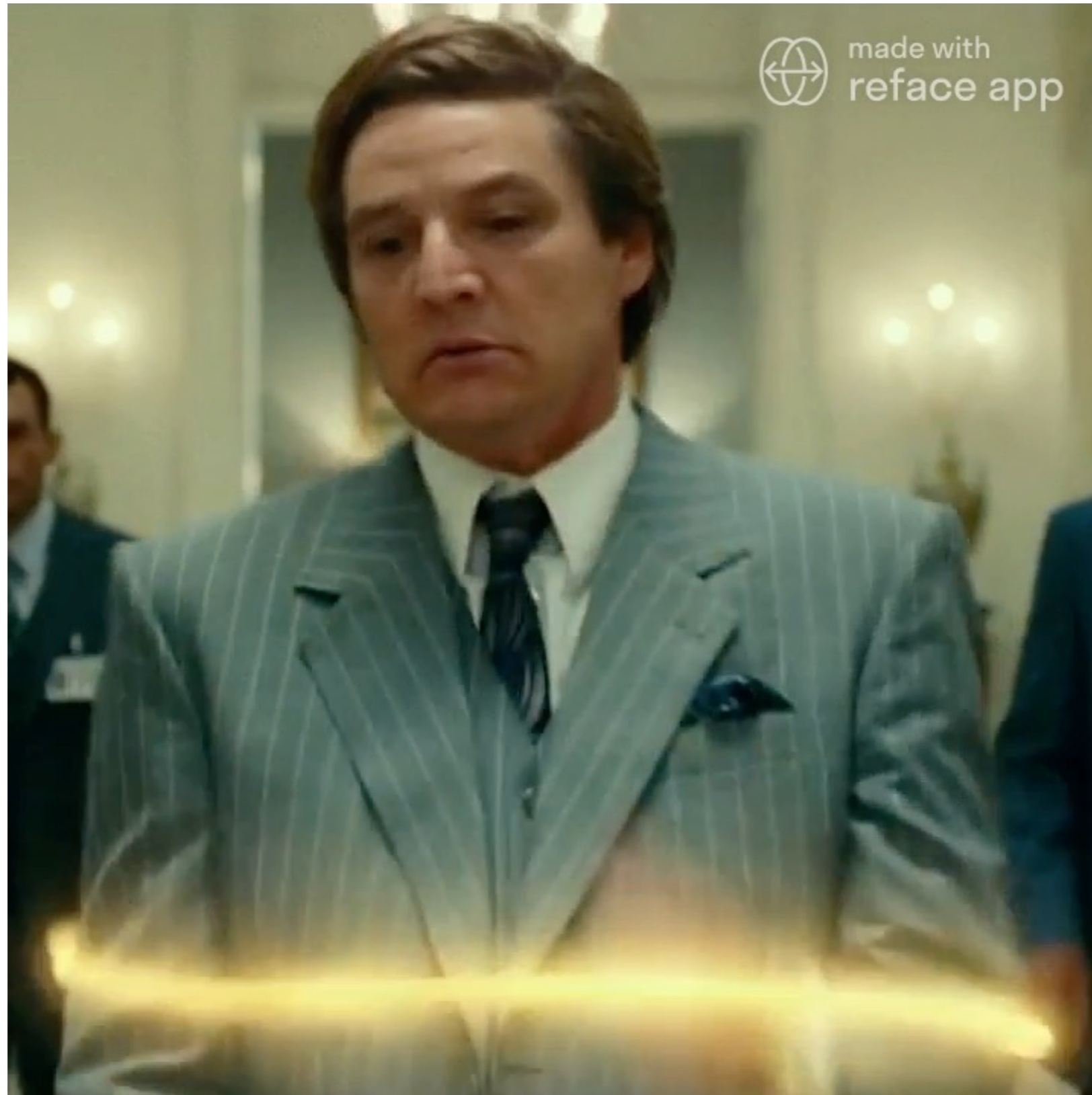
Source: [Jamriška et al. 2019]

# Deep Fake

VFXCHRISUME

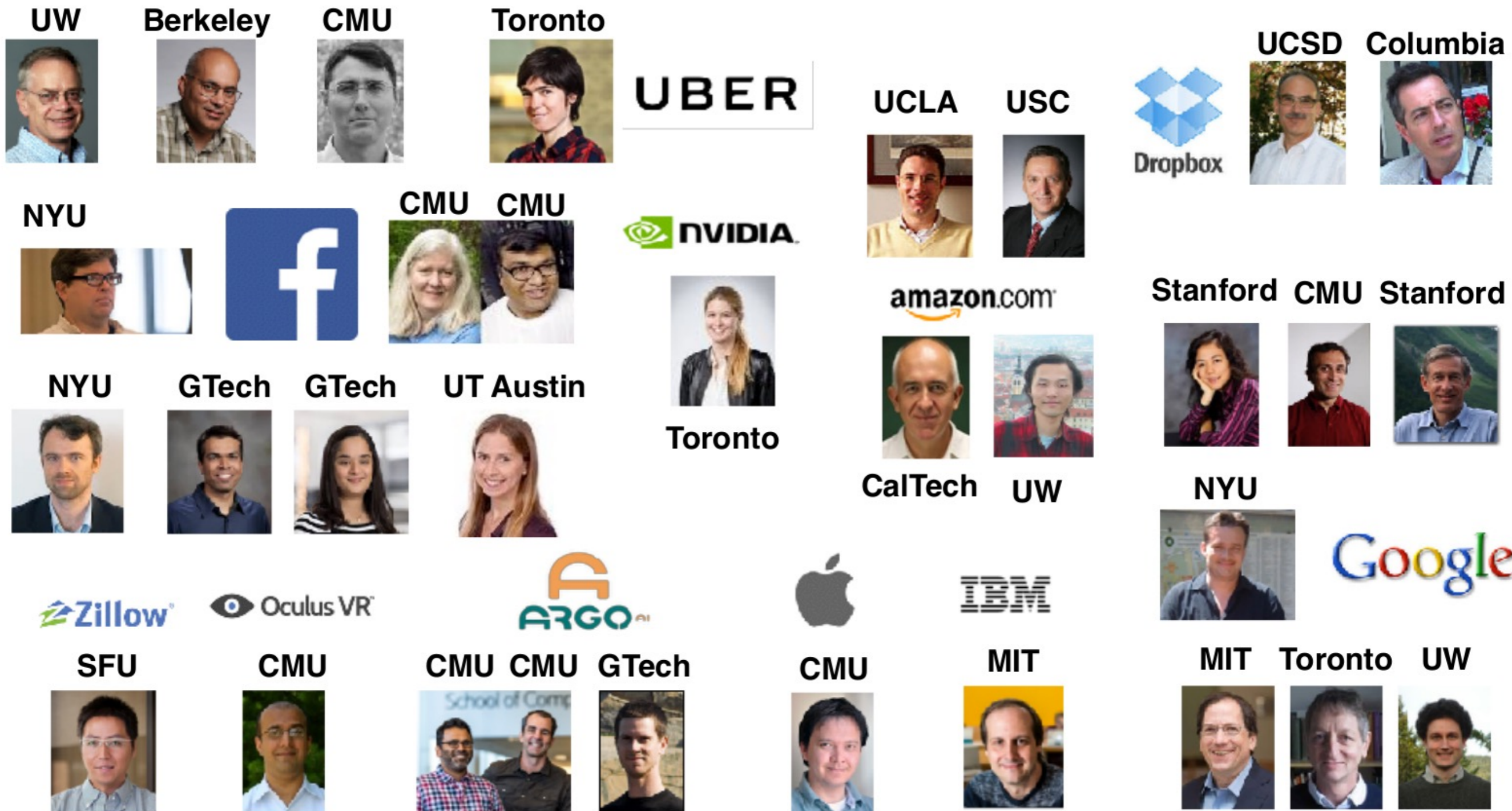


# Deep Fake



It's a good time to do  
computer vision

# Industry aggressively hiring CV faculty from universities



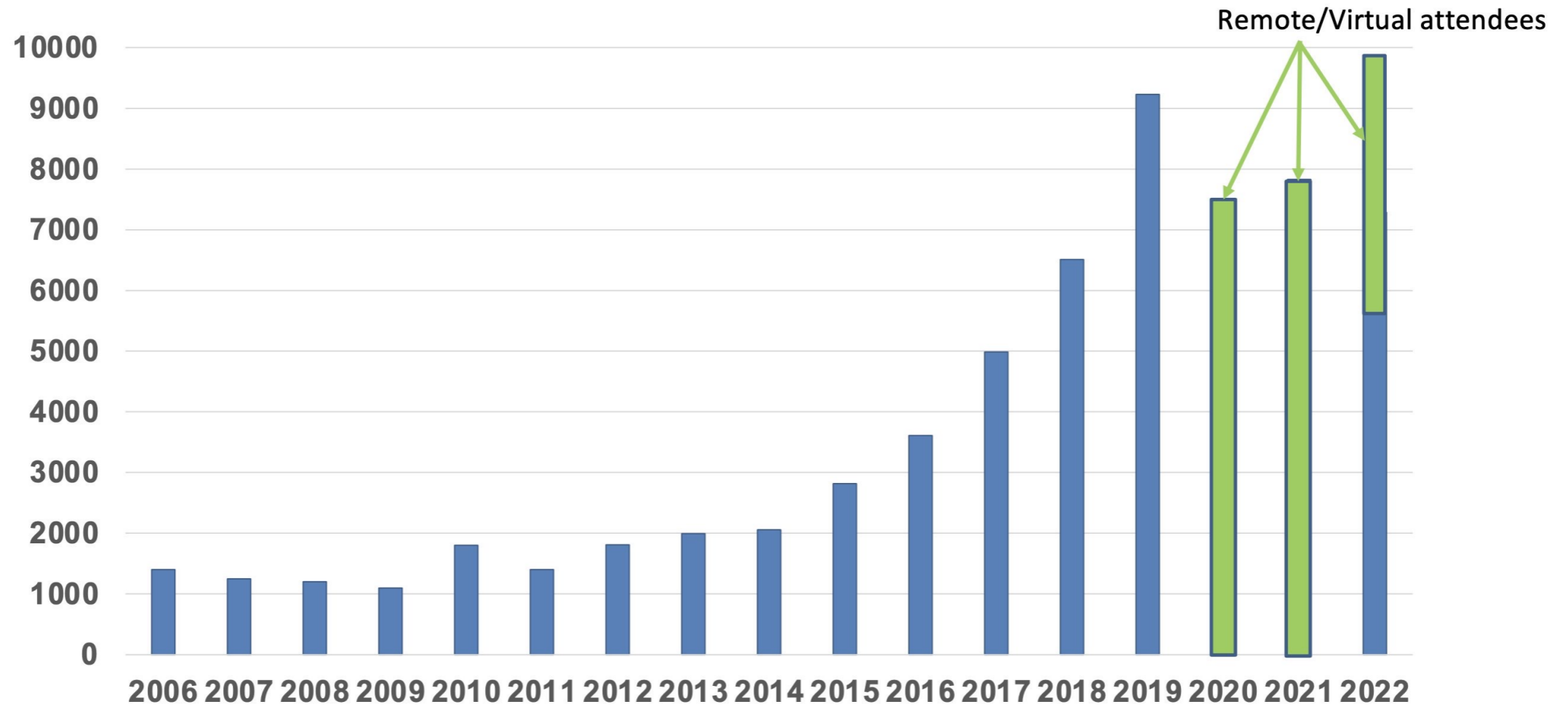


Industry aggressively hiring CV graduates, or even students!

(strong dominant industrial presence at conferences for recruitment)

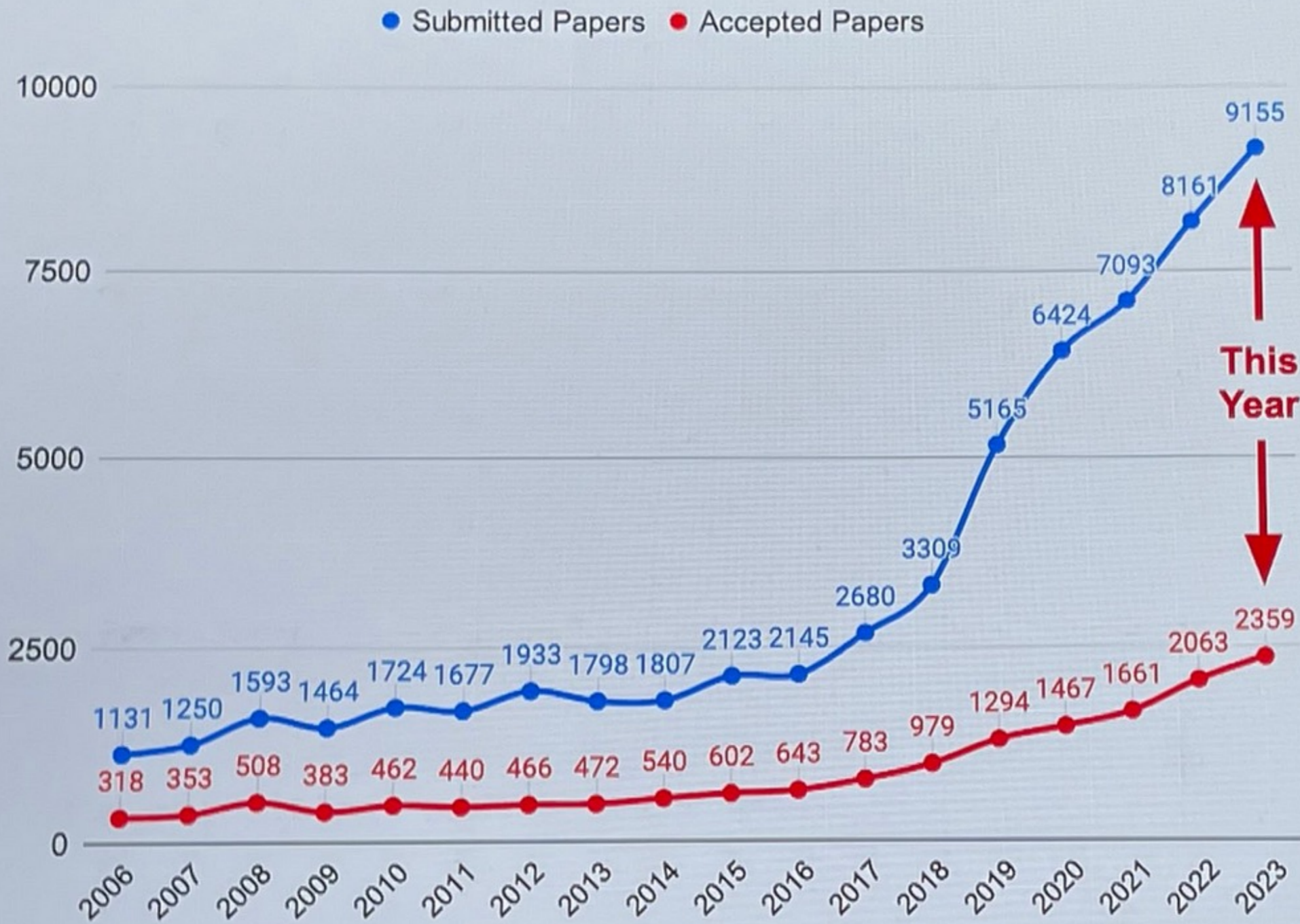
# Stats for CVPR (Computer Vision and Pattern Recognition)

## CVPR Attendance Trend (as of June 20, 2022)

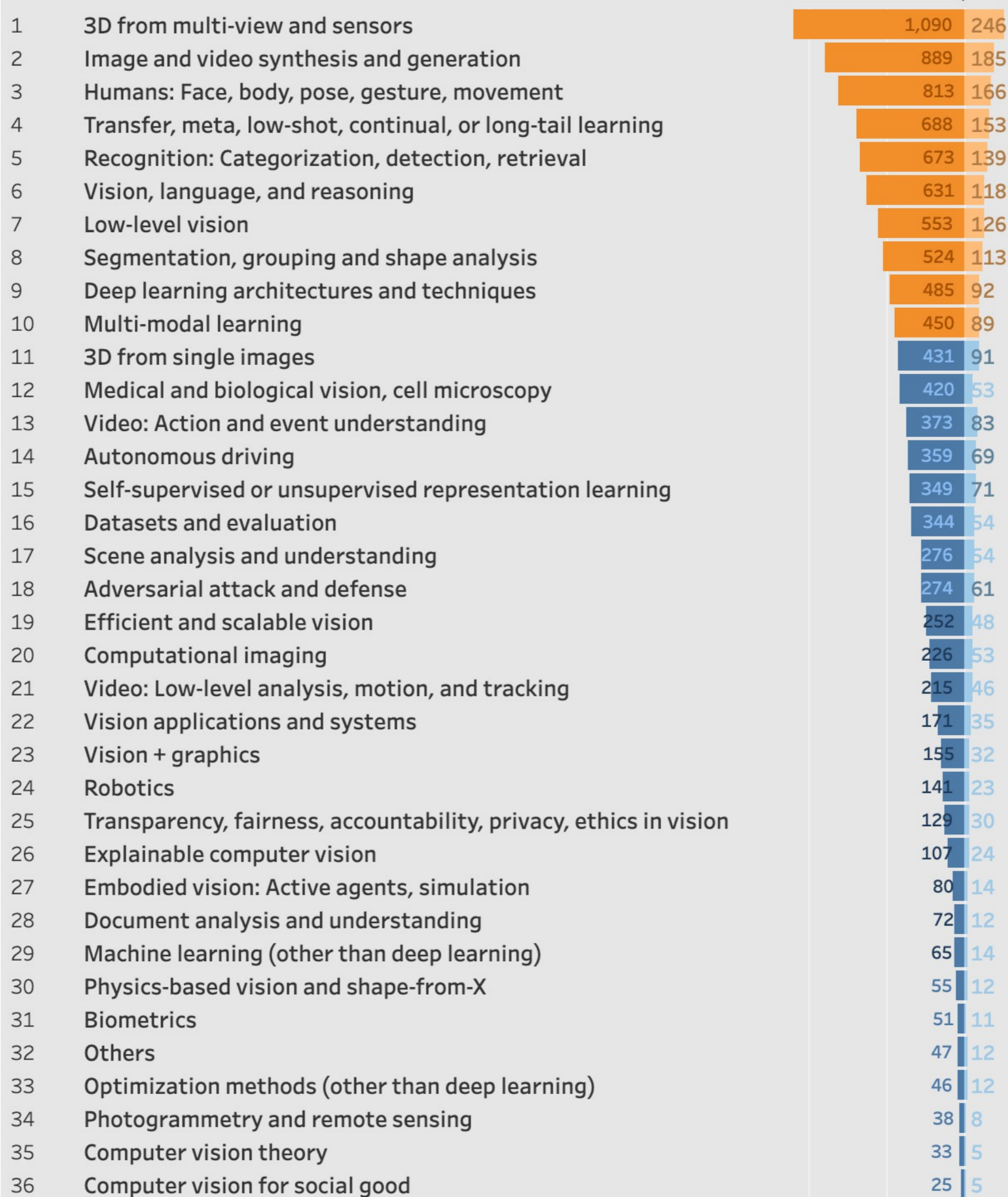




# Stats for CVPR (Computer Vision and Pattern Recognition)



**CVPR  
continues  
to grow ..**



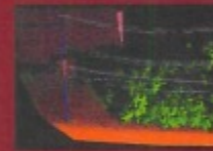
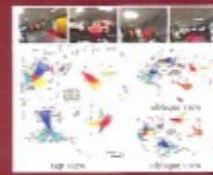
# Computer vision at CMU

Dedicated courses for each subject we cover in this class:

- Physics-based Methods in Vision
- Geometry-based Methods in Computer Vision
- Computational Photography
- Visual Learning and Recognition
- Statistical Techniques in Robotics
- Sensors and sensing

... plus an entire department's worth of ML courses.

# Master in Computer Vision at CMU



Computer vision is the study of acquiring and interpreting visual imagery. As computer vision shifts from research to development, there is a critical need for developers with expertise in this field.

**GOALS**

- Offer a comprehensive set of courses
- Facilitate hands-on research and development projects
- Expose students to current and emerging state-of-the-art Computer Vision applications
- Prepare students for careers in Computer Vision

**COURSES**

- Introduction to Computer Vision
- Introduction to Machine Learning
- Mathematical Fundamentals for Robotics
- Visual Learning and Recognition
- Geometry-based Methods in Computer Vision

*Electives (choose 2)*

- Human Communication and Multimodal Machine Learning
- The Visual World as seen by Neurons and Machines
- Comprehensive Sensing and Sparse Optimization
- Large Scale Learning using Images and Text
- Big Data approaches in Computer Vision
- Human Motion Modeling and Analysis
- Statistical Techniques in Robotics
- Physics-based Methods in Vision
- Probabilistic Graphical Models
- Statistical Machine Learning
- Convex Optimization
- Vision Sensors

*Project and Seminar Courses*

- MSCV Seminar
- MSCV Project I
- MSCV Project II

**ADMISSION AND APPLICATION**

Requirements: Undergraduate (B.S. or equivalent) in engineering, computer science or applied mathematics

*Application Materials*

- Résumé • General GRE
- TOEFL / IELTS (Foreign Students only)
- Statement of Purpose (1 to 2 pages)
- Letters of Recommendation (3 Required)
- Undergraduate/Graduate (as applicable) Transcripts

Only online applications will be accepted.

Early application deadline: December 3, 2015

Final application deadline: December 15, 2015

FOR INDUSTRY SPONSORSHIPS PLEASE CONTACT  
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Srinivasa  
Narasimhan  
MSCV Program Director



Martial  
Hebert  
MSCV Spiritual Guru



J. Andrew (Drew)  
Bagnell



Fernando  
De la Torre Frade



Abhinav  
Gupta



Kris M.  
Kitani



Simon  
Lucey



Deva  
Kannan Ramanan



Yaser Ajmal  
Sheikh

# Course logistics

# Website



<http://16385.courses.cs.cmu.edu/>

(includes links to Canvas and Piazza)

# Assignments Canvas

<https://canvas.cmu.edu/courses/37379>

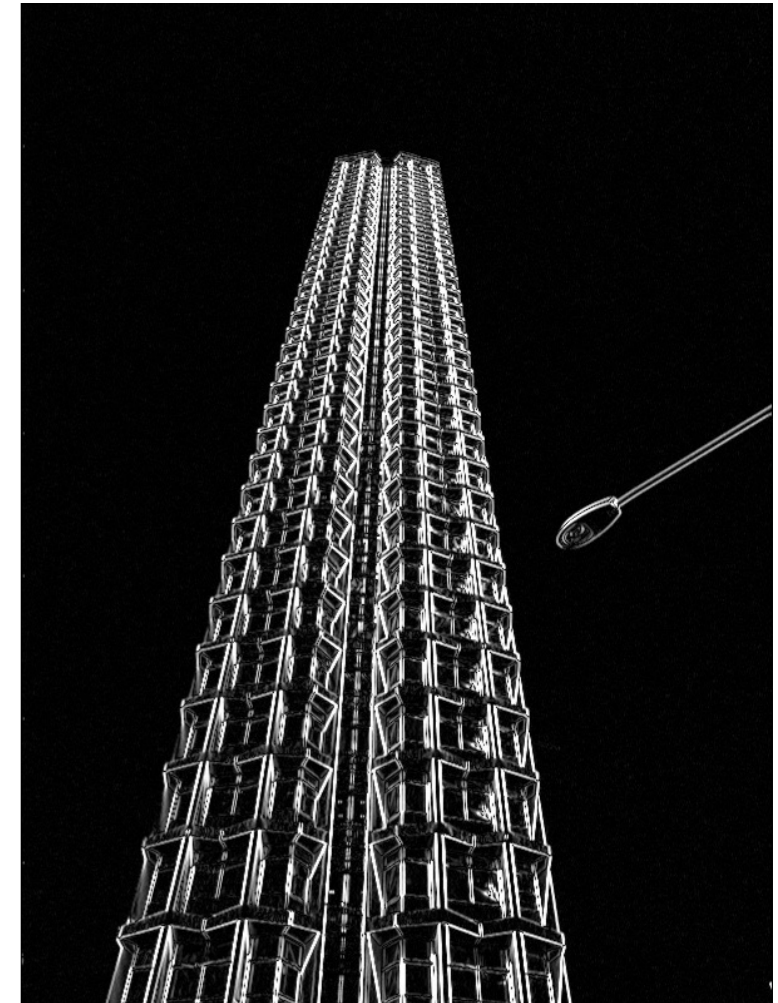
# Discussion & Notes piazza

<https://piazza.com/class/lluyey2bprp44v>

# Topics to be covered

Image processing:

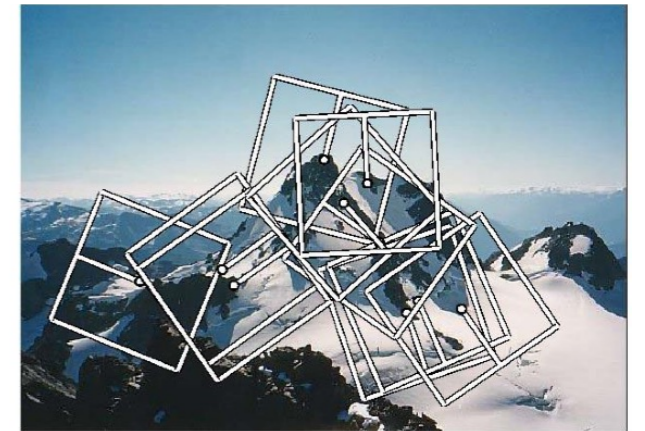
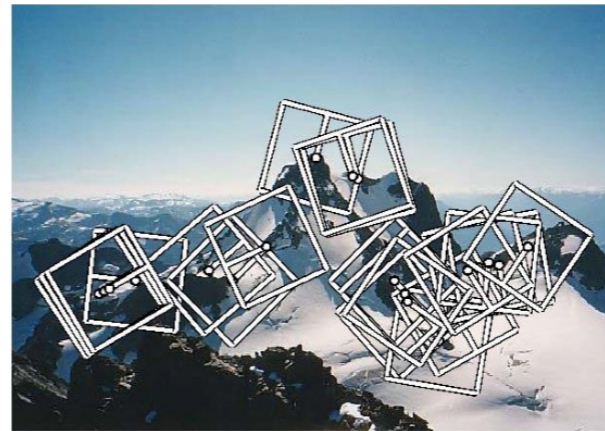
- Basics of filtering.
- Image pyramids.
- Gradients and lines.
- Hough transforms.



# Topics to be covered

Feature detection and correspondences:

- Corner detection.
- SIFT et al.
- Feature descriptors.
- RANSAC.

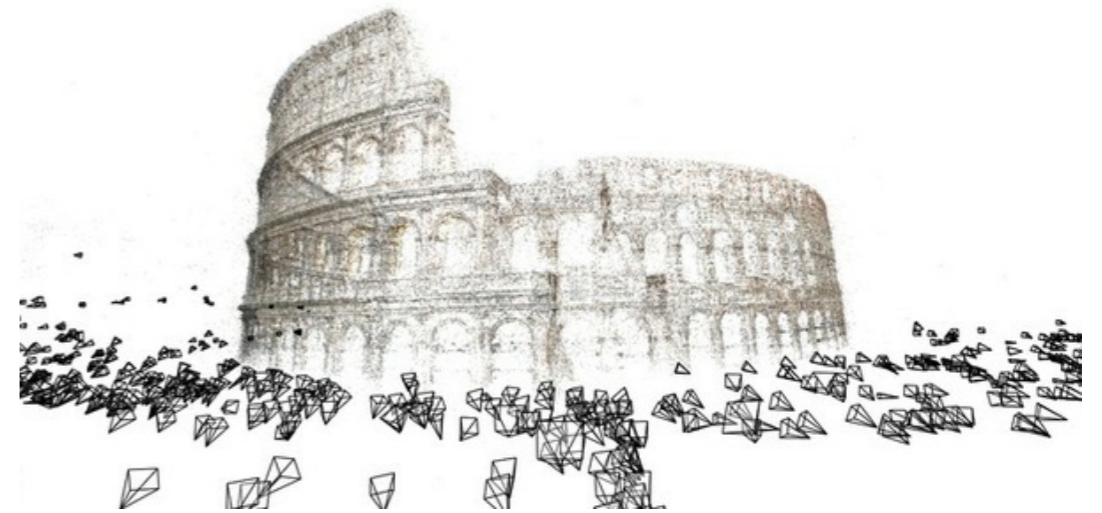




# Topics to be covered

Transformations and geometry:

- Homographies and image alignment.
- Camera models.
- Fundamental matrix.
- Epipolar geometry and stereo.
- Structure from motion.



# Topics to be covered

Physics-based vision:

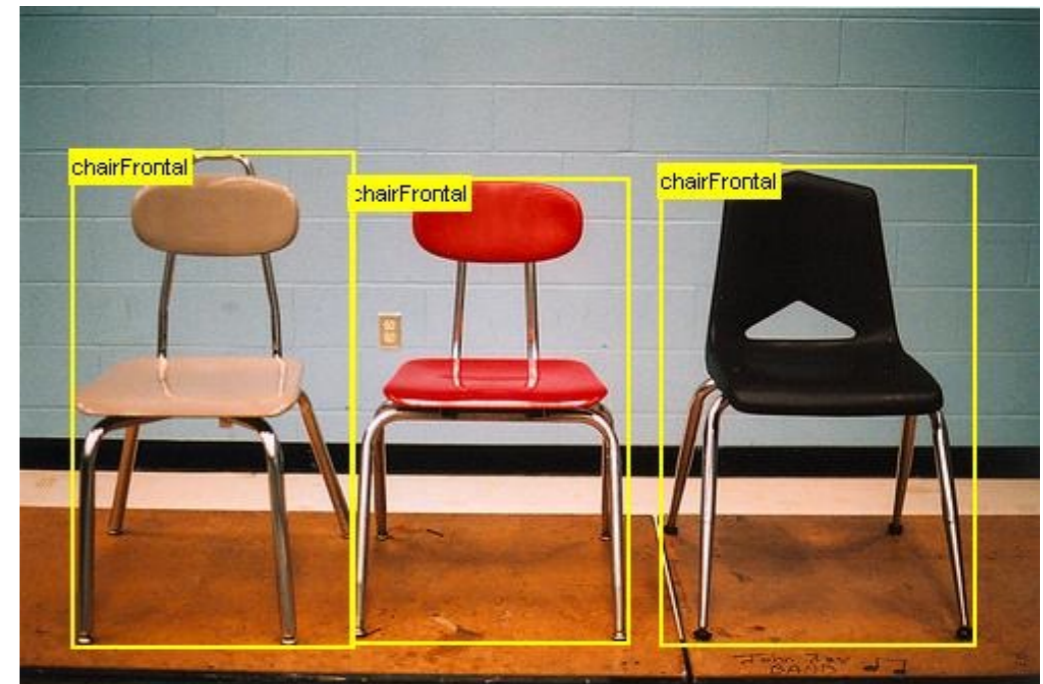
- Reflectance and image formation.
- Radiometry.
- Shape from shading.
- Photometric stereo.
- Color.



# Topics to be covered

Objects, faces, and learning:

- Basics of probability.
- K-means, KNN, PCA, SVM.
- Bag of words.
- Viola-Jones face detection.
- Perceptron, backpropagation.
- Convolutional neural networks.



# Topics to be covered

Dealing with motion:

- Optical flow (LK, HS).
- Image registration.
- Kalman Filtering.
- Tracking (KLT, Mean-Shift).



# Grading

- Six two-week programming assignments: 97%
- Class, Website, and Piazza participation: 3%

## **Participation:**

- Be active! Ask questions.
- Post on Piazza and course website.

# Programming Assignments

- a lot of programming in Python
- hours and hours of programming
- days and days of debugging
- generous grading policy
- take advantage of extra credit

Assignment 1 Hough Transform  
Assignment 2 Homography  
Assignment 3 Stereo  
Assignment 4 Bag of Words  
Assignment 5 Convolutional Neural Nets  
Assignment 6 Image Alignment

# Programming Assignments

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Assignment 1 Hough Transform
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Assignment 3 Stereo
Assignment 4 Bag of Words
Assignment 5 Convolutional Neural Nets
Assignment 6 Image Alignment

**Seriously.. a lot of programming, so start early!**

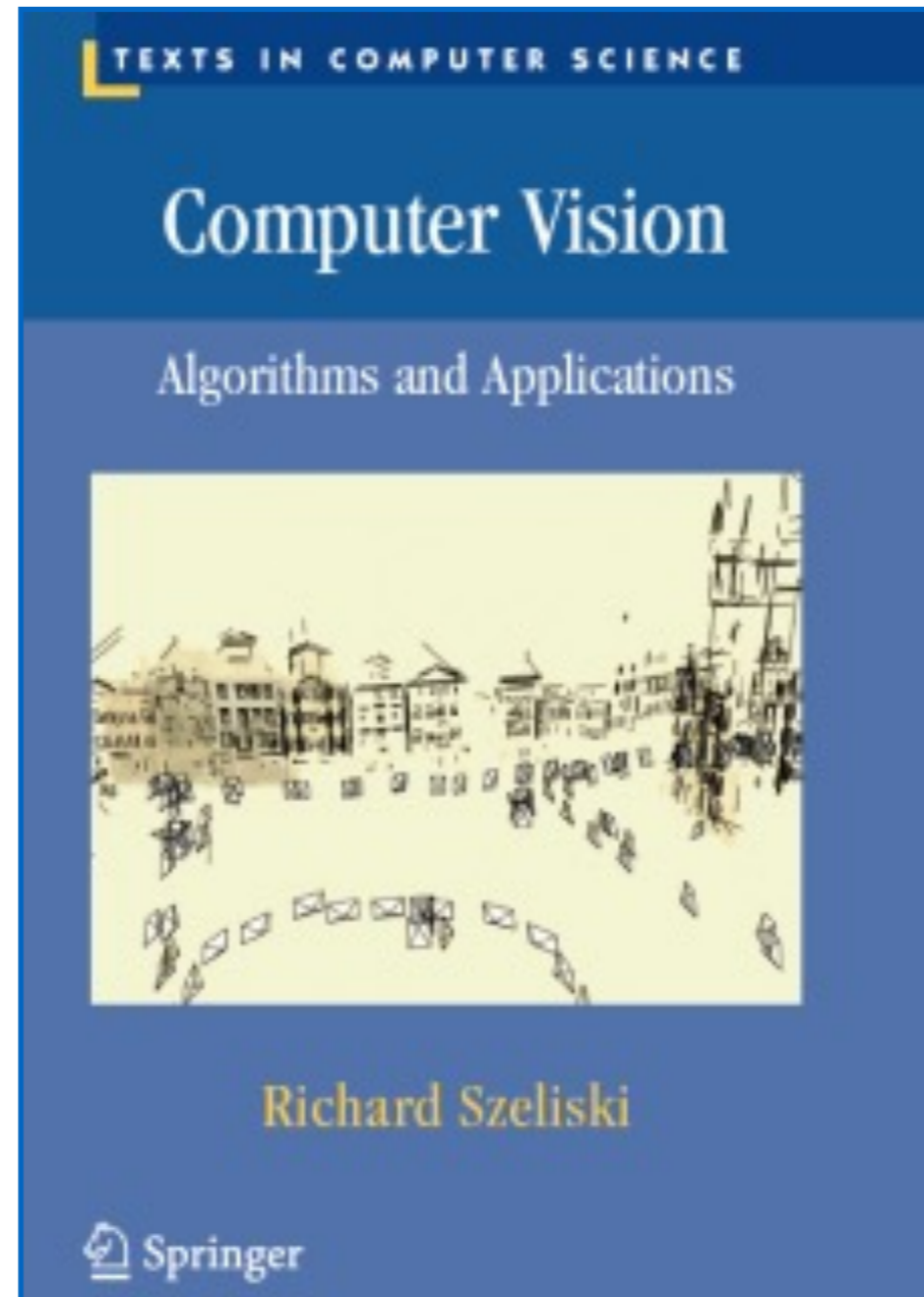
# Leniency

Late days for programming assignments:

- 10% reduction of points per late day
- 6 free late days total
- use them wisely... save for later (harder) assignments!



# Book



PDF online

<http://szeliski.org/Book/>

# Contact information

- Feel free to email us about administrative questions.
  - please use [16385] in email title!
- Lecture questions should be asked on course website (or in lecture), and assignment/logistic questions should be asked on Piazza.
  - we won't answer technical questions through email.
  - you can post anonymously if you prefer.
- Office hours will be determined by poll.
  - feel free to email me about additional office hours.